The first research line is focused on investigating/developing methods to Represent and Reason (R&R) about decision processes in MAO. Secondly, we consider mechanisms to Coordinate and Control (C&C) decisions in multi-agent settings. Finally, we focus on Game theoretical approaches and Strategic aspects (G&S) of decisions in MAO. Although overlaps are inevitable, such a categorization helps to tackle all the main aspects in the three evolving research lines (in parallel). These lines will finally come together and be integrated in the final research report (PhD book).